A Probabilistic Quantitative Analysis of Probabilistic-Write/Copy-Select

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Motivation

Observation: traditional locking does not scale any more

- atomic operations are slow and become increasingly expensive
- locking schemes will become more complex and
- scalability becomes problematic on future hardware systems

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Idea: Probabilistic-Write/Copy-Select (PWCS) [Mc Guire'11]

- no locks, no atomic operations
- make inconsistencies detectable (e.g., tags, hashes)
- sufficiently high probability to find a consistent replica

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Properties of PWCS

- measure-based experiments [Mc Guire'11]: promising approach
- promising to work with more relaxed memory models
- instance of a new class of algorithms (inherent randomness)

The PWCS protocol [Mc Guire'11]

Writer

```
for i=1..n
    r = replica[i];
    r.end_tag++;
    r.write_data();
    r.begin_tag++;
endfor
```

Replica

```
egin{array}{c|cccc} B_1 & Data_1 & E_1 \\ \hline B_2 & Data_2 & E_2 \\ \hline & \vdots \\ \hline B_n & Data_n & E_n \\ \hline \end{array}
```

Reader

```
for i=n..1
    r = replica[i];
    ta = r.begin_tag;
    r.copy_data();
    tb = r.end_tag;
    if (ta == tb)
        return data;
endfor
```

// error case

The PWCS protocol [Mc Guire'11]

Writer Replica Reader for i=1..nfor i=n..1 B_1 E_1 $Data_1$ r = replica[i]; r = replica[i]; r.end_tag++; ta = r.begin_tag; B_2 Data₂ E_2 r.write_data(); r.copy_data(); r.begin_tag++; $tb = r.end_tag;$ endfor if (ta == tb)return data; E_n B_n Datan endfor // error case

CTMC model

transition system model

CTMC model

Contribution (NFM'13)

- continuous-time Markov chain (CTMC) model for PWCS with multiple writers
- identify quantitative measures for the evaluation of PWCS
- formalization of quantitative measures in terms of continuous stochastic reward logic (CSRL)
- formal quantitative analysis of PWCS using the probabilistic model checker PRISM

Outline

- 1 Motivation
- 2 PWCS model
- **3** PWCS properties
- 4 PWCS analysis
- 5 Conclusion and future work

Definition (CTMC)

A CTMC is a tuple $\mathcal{M} = \langle S, Act, R, \mu \rangle$, where

- S a finite state space,
- Act a finite set of action names,
- \blacksquare $R: S \times Act \times S \rightarrow \mathbb{R}_{>0}$ the rate matrix of \mathcal{M} ,
- $m{\mu}:S
 ightarrow [0,1]$ a distribution on S, i.e., $\sum\limits_{s \in S} \mu(s) = 1$

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Probability for $s \xrightarrow{\lambda:\alpha} s'$ ready to fire in [0,t] is

$$1 - e^{-\lambda t}$$

Thus, the average delay of this transition is $1/\lambda$.

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Probability for firing $s \stackrel{\lambda:\alpha}{\longrightarrow} s'$ in [0,t] is

$$P(s, \alpha, s') \cdot (1 - e^{-E(s) \cdot t})$$

where E(s) denotes the exit rate of state s, i.e., the sum of the rates of all outgoing transitions of state s.

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Probability for firing $s \stackrel{\lambda:\alpha}{\longrightarrow} s'$ in [0,t] is

$$\lambda/E(s)\cdot\left(1-e^{-E(s)\cdot t}\right)$$

where E(s) denotes the exit rate of state s, i.e., the sum of the rates of all outgoing transitions of state s.

PWCS composed CTMC model

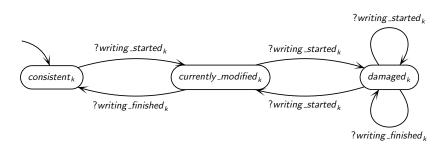
Product of CTMC for the writers, CTMC for the readers, and ordinary (non-stochastic) transition systems for the replicas.

$$\frac{s \xrightarrow{\lambda:\alpha} s'}{\langle s, \overline{x} \rangle \xrightarrow{\lambda:\alpha} \langle s', \overline{x} \rangle} \frac{w \xrightarrow{\lambda:!a} w', r \xrightarrow{?a} r'}{\langle w, r, \overline{y} \rangle \xrightarrow{\lambda:a} \langle w', r', \overline{y} \rangle}$$

 \overline{x} : local states of all other components

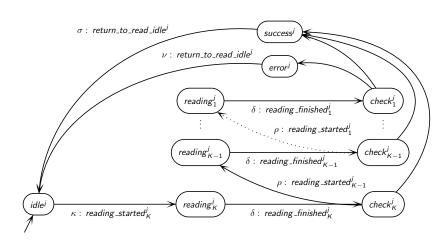
 \overline{y} : local states of all readers and remaining writers and replicas

PWCS model



Transition system model of a replica

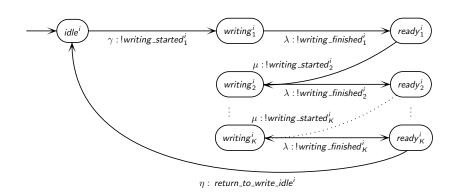
PWCS model



CTMC model of a reader

PWCS model

CTMC model of a writer



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M1: probability to successfully read the data

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M2: 99% time-quantile for successful reading

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M2: 99% time-quantile for successful reading
M3: fraction of time in which all replicas are damaged
M4: average time for repairing a damaged replica
M5: 99% time-quantile for repairing a damaged replica within time t
M6: probability to write at least c consistent replica within one write cycle

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... on the long run ...

Long-run behavior

Steady-state distribution

Function $\theta: \mathcal{S} \to [0,1]$ with

$$\theta(s) \stackrel{\mathsf{def}}{=} \lim_{t \to \infty} \theta(s, t)$$
 with

 $\theta(s,t)$ the probability for being in state s at time $t\in\mathbb{R}_{\geq 0}.$

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 θ is well-defined distribution on S for finite CTMCs.

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Long-run probabilities

Let $\mathcal{M} = \langle S, Act, R, \mu \rangle$ be a CTMC. We refer to the probability measure obtained for the CTMC $\mathcal{M}_{\theta} = \langle S, Act, R, \theta \rangle$.

Probability measure

Let $\mathcal{M}=\langle S, Act, R, \mu \rangle$ be a CTMC and $U\subseteq S$ be a set of states s.t. $\theta(U)>0$. We refer to the probability measure obtained for the CTMC $\mathcal{M}^U_\theta=\mathcal{M}_\nu=\langle S, Act, R, \nu \rangle$

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$$u(s) = \begin{cases} 0 & \text{if } s \in S \setminus U \\ \theta(s)/\theta(U) & \text{if } s \in U \end{cases}$$

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Conditional long-run queries

$$\Pr(\Pi \mid U)$$
 : conditional long-run probability

where Π is a measurable set of infinite paths, $U \subseteq S$ a set of states with $\theta(U) > 0$.

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Conditional long-run queries

 $\Pr(\Pi \, \big| \, U)$: conditional long-run probability

 $\operatorname{AccRew}(\lozenge T \mid U)$: conditional long-run accumulated reward

where Π is a measurable set of infinite paths, $U \subseteq S$ a set of states with $\theta(U) > 0$. We assume $\Pr(\lozenge T | U) = 1$.

Q1: probability to successfully read a replica

$$\Pr(\neg error^j \ \mathcal{U} \ idle^j \mid reading_started^j_{\mathcal{K}})$$

Q2: time-quantile for successful reading within time bound t

$$\min \big\{ t \; : \; p \leq \Pr \big(\neg \textit{error}^j \; \mathcal{U}^{\leq t} \; \textit{idle}^j \; \big| \; \textit{reading_started}_K^j \big) \big\}$$

Q3: fraction of time in which all replicas are damaged

$$\theta(\mathsf{damaged}_1 \wedge \ldots \wedge \mathsf{damaged}_K)$$

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Q4: average time for repairing a damaged replica

 $AccRew(\lozenge consistent_k \mid just_damaged_k)$

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Q4: average time for repairing a damaged replica

$$AccRew(\lozenge consistent_k \mid just_damaged_k)$$

Q5: time-quantile for repairing a damaged replica within time t

$$\min\{t : p \leq \Pr(\lozenge^{\leq t} consistent_k \mid just_damaged_k)\}$$

Q3: fraction of time in which all replicas are damaged

$$\theta(\mathsf{damaged}_1 \wedge \ldots \wedge \mathsf{damaged}_K)$$

Q4: average time for repairing a damaged replica $AccRew(\lozenge consistent_k \mid just_damaged_k)$

Q5: time-quantile for repairing a damaged replica within time t $\min \{ t : p \leq \Pr(\lozenge^{\leq t} consistent_k \mid just_damaged_k) \}$

Q6: probability to write at least c replica within one cycle $\Pr\left(\Pi_c \mid \textit{writing_started}_1^i\right)$

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Selected parameters and scenarios

Common parameters

	time	rate
write duration	2	$\lambda = 0.5$
read duration	1	$\delta=1$
other	0.01	$\mu = \rho = \sigma = \nu = 100$

Selected parameters and scenarios

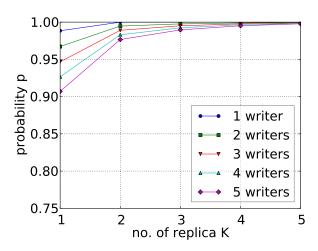
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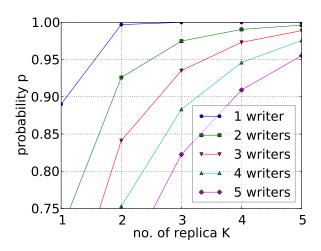
Selected scenarios

	frequent reads moderate writes		moderate reads moderate writes	
	time	rate	time	rate
idle time (writer)	20	$\gamma = 0.05$	200	$\gamma = 0.005$
idle time (reader)	2	$\kappa = 0.5$	20	$\kappa = 0.05$

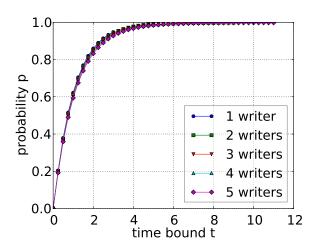
Q1: probability to successfully read the data moderate reads, moderate writes



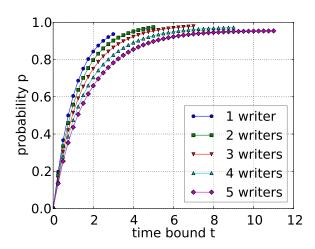
Q1: probability to successfully read the data frequent reads, moderate writes



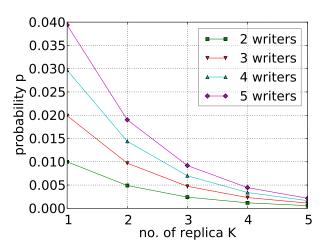
Q2: time-quantile for successful reading moderate reads, moderate writes, 5 replicas



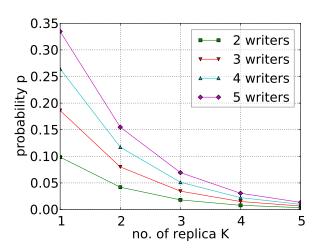
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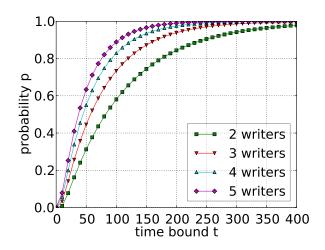
Q3: time fraction in which all replicas are damaged moderate reads, moderate writes



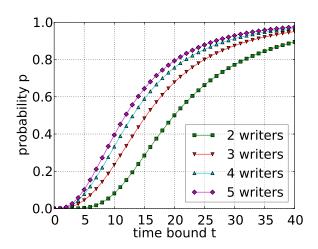
Q3: time fraction in which all replicas are damaged frequent reads, moderate writes



Q5: time-quantile for repairing a damaged replica within time *t* moderate reads, moderate writes, 5 replicas



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Conclusion and future work

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Future work

- comparative quantitative analysis with alternative protocols
- stronger object consistency in PWCS (e.g., multiple objects)
- other synchronization primitives (e.g., barriers)
- formal methods for quantile and (conditional) long run properties